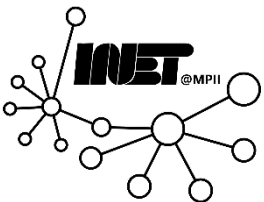




# Network Layer Routing: RIP & OSPF

Prof. Anja Feldmann, Ph.D.

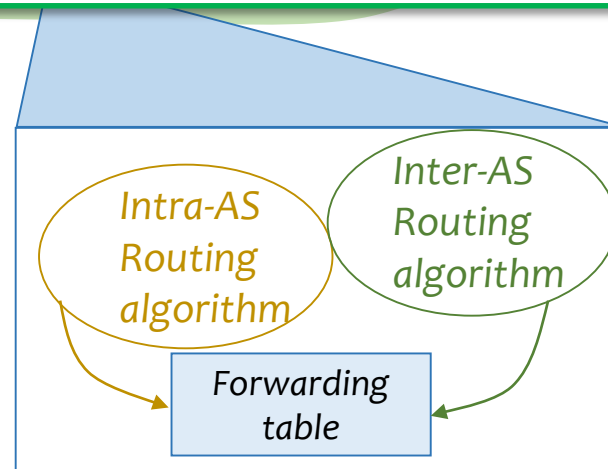


# Interconnected ASes



**Forwarding table is configured by both intra-AS and inter-AS routing algorithm.**

- Intra-AS sets entries for *internal* destinations
- Inter-AS & Intra-AS set entries for *external* destinations



# Intra-AS routing



Also known as *Interior Gateway Protocols (IGP)*

Most common Intra-AS routing protocols:

- *Routing Information Protocol (RIP)*
- ***Open Shortest Path First (OSPF)***

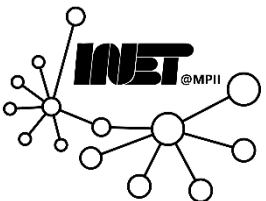


# Intra-AS routing: OSPF



## Open Shortest Path First (OSPF)

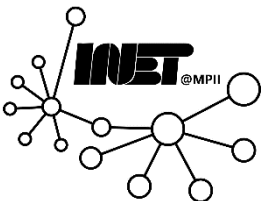
- *Link state* protocol (based on *Dijkstra*)
- Routers periodically *flood immediate reachability* info to all other routers
- Distance metric: *administrative weight*



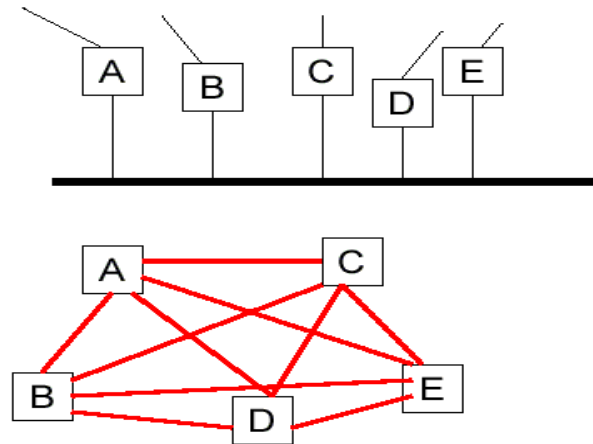
# OSPF: Network types



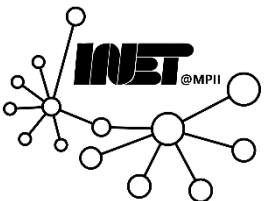
- So far only point-to-point
- Many other technologies
- Specific requirements for OSPF
  - Neighbor relations
  - Synchronization
  - Representation in DB
- Kinds
  - Point-to-point
  - Broadcast
  - Non-broadcast multi-access
  - Point-to-multipoint



# OSPF: Adjacencies on broadcast networks



- If  $n$  routers are on a broadcast link,  $n(n-1)/2$  adjacencies can be formed.



# OSPF: Adjacencies



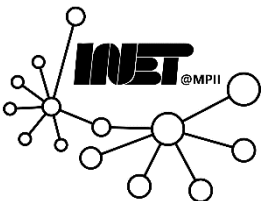
- If routers formed pair wise adjacencies:
  - Each would originate  $(n-1)+1=n$  LSAs for the link.
  - Out of the network,  $n^2$  LSAs would be emanating.
- Routers also send received LSAs to their neighbors
  - $(n-1)$  copies of each LSA present on the network
  - Even with multicast:  $(n-1)$  responses
- Solution: Elect Designated Router (DR)
  - Routers form adjacencies only with DR:
  - Link acts as a (multi-interface) virtual router to the rest of the area



# OSPF: Designated router election

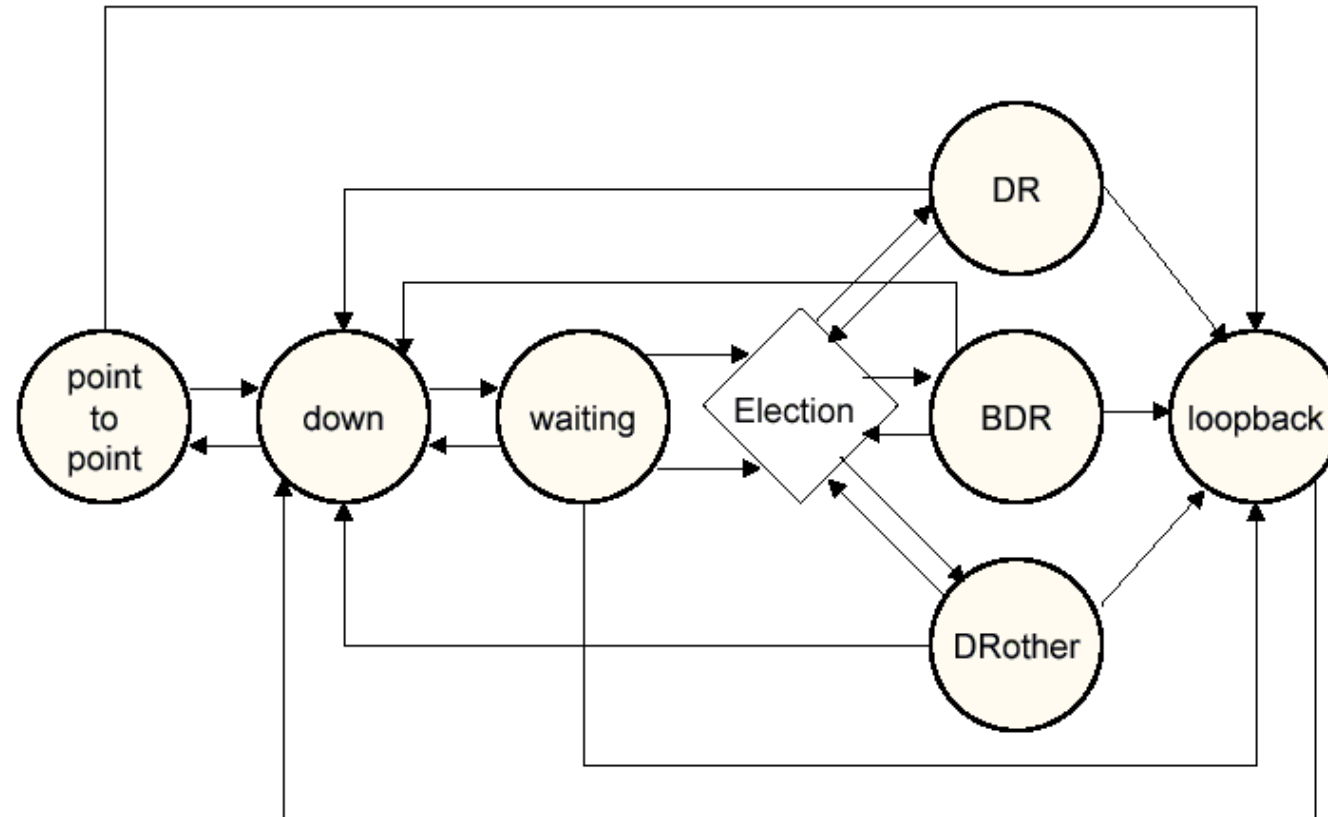


- When router joins:
  - Listen to hellos; if DR and BDR advertised, accept them
    - All Hello packets agree on who the DR and BDR are
    - Status quo is not disturbed
- If there is no elected BDR, router with highest priority becomes BDR
- Ties are broken by highest RouterID
  - RouterIDs are unique (IP address of interface)
- If there is no DR, BDR is promoted to DR
- Elect new BDR





# OSPF: Interface state machine



# OSPF: Network LSAs



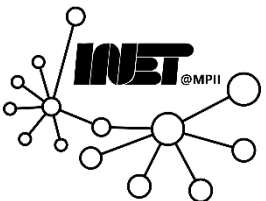
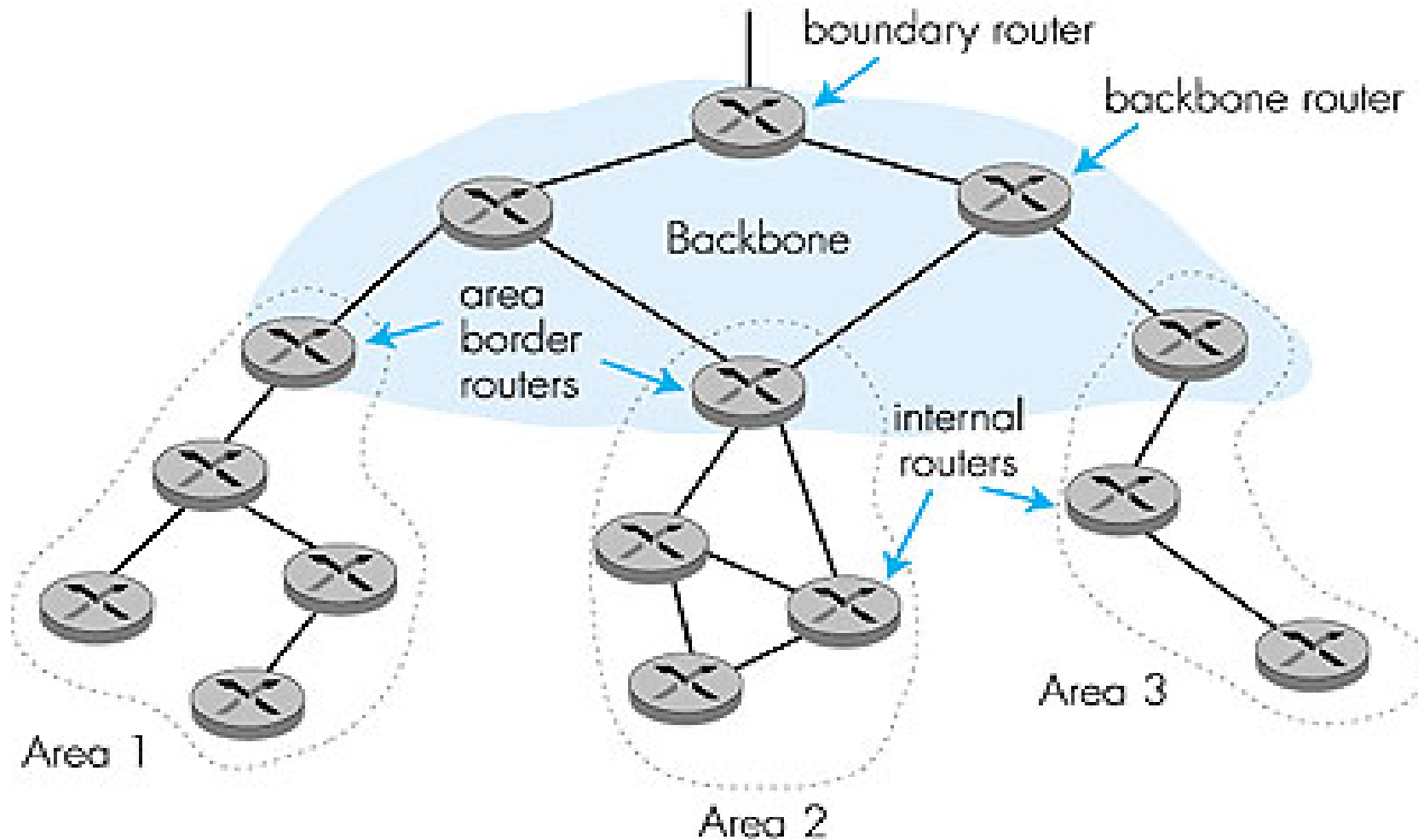
A network LSA represents a **broadcast subnet**

- Router LSAs have links to network LSA
  - Reduction of links
- DR responsible for network LSA
  - Link State ID = IP-address of DR Interface

There are **no Network LSAs** for **stub** networks



# Hierarchical OSPF: Quick look

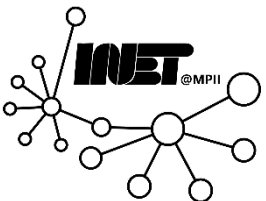
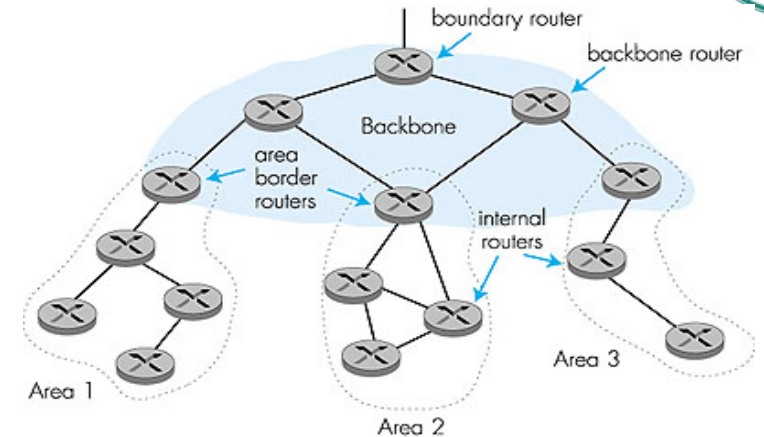


# Hierarchical OSPF: Quick look



## Two-level hierarchy: *Local* area and *backbone*

- Link-state advertisements only in respective areas.
- Nodes in each area ...
  - Have *detailed area topology*
  - Only know direction (*shortest path*) to networks in other areas
- **Area Border routers:** “*Summarize*” distances to networks in the area and advertise them to other area border routers.
- **Backbone routers:** Run an OSPF routing algorithm limited to the backbone.
- **Boundary routers:** Connect to other ASes

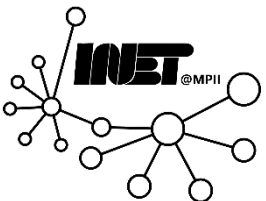


# OSPF: Areas



An *AS* (or *routing domain*) is divided into *areas*

- Group of routers “*close*” to each other
- Reduce the extent of LSA flooding
- OSPF requires a *backbone area* (*Area 0*)
  - Routing between areas only via backbone area
  - *Strict* area hierarchy (no loops allowed)
- Different LSAs for
  - *Intra-area* traffic
  - *Inter-area* traffic
  - *External* traffic injected from a different AS



# OSPF: Area partitions



- Link and router failures can cause areas to be partitioned
- Some partitions are healed automatically
- Some need manual intervention
  - Virtual Links
- Isolated area: Link failure results in no path to the rest of the network
  - Obviously, cannot be healed at all
  - Redundancy is important!



# OSPF: LSA types



- *LSA Type 1*: Router LSA
- *LSA Type 2*: Network LSA
- *LSA Type 3*: Summary LSA
- *LSA Type 4*: Summary ASBR LSA
- *LSA Type 5*: Autonomous system external LSA
- *LSA Type 6*: Multicast OSPF LSA
- *LSA Type 7*: Not-so-stubby area LSA
- *LSA Type 8*: External attribute LSA for BGP



# OSPF: Advanced features



## Security

- All OSPF messages are authenticated (to prevent malicious intrusion)

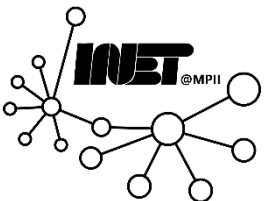
## Multiple same-cost paths allowed

- For each link, multiple cost metrics for different *types of service (TOS)* (e.g., *satellite link cost set “low” for best effort; high for real time*)

## Integrated *unicast* and *multicast* support

- *Multicast OSPF (MOSPF)* uses same topology database as OSPF

## Hierarchical OSPF in large domains





# OSPF: Summary



## Open Shortest Path First (OSPF)

- *Link state* protocol (based on *Dijkstra*)
- Routers periodically flood immediate reachability info to all other routers
- Distance metric: *administrative weight*
  
- *Advantage*: fast convergence
  
- *Disadvantage*: complexity and communication overhead



# Intra-AS routing protocols



- **Intermediate-System-to-Intermediate-System (ISIS)**
  - *ISO 10589; link state*
  
- **Interior Gateway Routing Protocol (IGRP)**
  - *Cisco proprietary; distance vector*
  
- **Enhanced Interior Gateway Routing Protocol (EIGRP)**
  - *Cisco proprietary; enhanced distance vector*



# That's it on RIP and OSPF

